


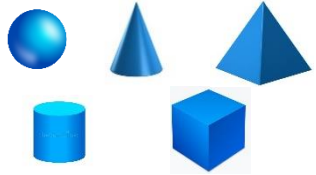
## Endeavour- Maths Overview – Year R

YEAR R - AUTUMN TERM	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13
	<b><u>Getting to know me!</u></b>		<b><u>Matching &amp; Sorting Objects</u></b>			<b><u>Numbers: 0, 1, 2 and 3</u></b> <i>Building Number Sense</i>				<b><u>Numbers: 4 &amp; 5</u></b> <i>Building Number Sense</i>			
	<ul style="list-style-type: none"> <li>Baseline assessments undertaken.</li> </ul>		<ul style="list-style-type: none"> <li>Children to match a variety of objects. What's make them the same? Why have they chosen certain objects?</li> <li>Sort objects in relation to: Size, colour, length or shape.</li> <li>Compare amounts, introducing the concept of more / less (first phase of calculation policy). Children can visibly spot which amount has more in.</li> </ul>			<ul style="list-style-type: none"> <li>Counting – 1:1 principle, stable order, cardinality and abstraction.</li> <li>Representing numbers – make using lots of different resources.</li> <li>Compare – which amount has more? Which has less? Find another set which has the same amount.</li> <li>Make combinations (red/yellow counters) e.g. 3 is made up of: 0 + 3, 1 + 2, 1 + 1 + 1</li> <li>Subitise within these amounts.</li> </ul>				<ul style="list-style-type: none"> <li>Count forwards and backwards up to 5, using principles.</li> <li>Represent both numbers, using lots of different resources.</li> <li>Compare</li> <li>Make combinations (5 frame would be useful)</li> <li>Subitise</li> </ul>			
			<b><u>Spatial Awareness</u></b>										
			<ul style="list-style-type: none"> <li>Positional language: into, next to, over, around and under.</li> </ul>										

## Endeavour- Maths Overview – Year R

YEAR R - SPRING TERM	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13
	<p><b><u>Recap numbers within 5</u></b></p> <ul style="list-style-type: none"> <li>Number combinations and bonds within and to 5.</li> <li>Subitising up to 5</li> <li>1 more / 1 less</li> </ul> <p><b><u>Shape</u></b></p> <ul style="list-style-type: none"> <li>Introducing 2D shapes with less than 5 sides:</li> <li>Name, compare and discuss the number of sides.</li> </ul> 			<p><b><u>Compare Mass / Capacity</u></b></p> <ul style="list-style-type: none"> <li>Introducing the concept of mass (weight) and capacity, comparing objects.</li> <li>Estimate the mass and capacity of objects. Which will be heavier? Which will hold more water? Is the biggest always the heaviest?</li> </ul>		<p><b><u>Numbers: 6, 7 &amp; 8</u></b> <i>Building Number Sense</i></p> <ul style="list-style-type: none"> <li>Counting forwards and backwards up to 8, using key principles</li> <li>Representing numbers – make using lots of different resources.</li> <li>Compare</li> <li>1 more / 1 less</li> <li>Make combinations (introducing 10 frame would be useful)</li> <li>Subitise</li> </ul>				<p><b><u>Numbers: 9 &amp; 10</u></b> <i>Building Number Sense</i></p> <ul style="list-style-type: none"> <li>Count forwards and backwards up to 10, using key principles.</li> <li>Represent both numbers, using lots of different resources.</li> <li>Compare</li> <li>1 more / 1 less</li> <li>Make combinations.</li> <li>Subitise</li> </ul> <p><b><u>Time</u></b></p> <ul style="list-style-type: none"> <li>Order key events in a day</li> <li>Show an understanding of yesterday, today and tomorrow.</li> </ul>			

## Endeavour- Maths Overview – Year R

YEAR R - SUMMER TERM	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13
	<b><u>Recap numbers within 10</u></b> <ul style="list-style-type: none"> <li>Number combinations and bonds within and to 10.</li> <li>Subitising up to 10</li> <li>1 more / 1 less</li> </ul> <b><u>Patterns</u></b> <ul style="list-style-type: none"> <li>Understand the concept of repetition. Explain, continue and create simple patterns.</li> </ul>			<b><u>Shape</u></b> <ul style="list-style-type: none"> <li>Introduce 3D shapes</li> <li>Name and construct</li> <li>Discuss their properties. What's the same? What's different?</li> </ul> 		<b><u>Counting / Building Beyond 10</u></b> <ul style="list-style-type: none"> <li>Count past 10 (number tracks would be useful)</li> <li>Build numbers beyond 10 (10 frames and Numicon).</li> <li>14 – One full 10 and 4.</li> </ul>		<b><u>Length</u></b> <ul style="list-style-type: none"> <li>Use objects to measure items</li> <li>Understand the vocabulary : longer, shorter, tall, short.</li> </ul>		<b><u>Addition / Subtraction within 10</u></b> <ul style="list-style-type: none"> <li>Use 10 frames to add and subtract within 10.</li> <li>Children to write addition and subtraction number sentences.</li> </ul>		<b><u>Doubling / Sharing and Odd / Even</u></b> <ul style="list-style-type: none"> <li>Double numbers 1-5 (Numicon and 10 frames are useful)</li> <li>Share items into 2 groups.</li> <li>Identify that even numbers can be shared equally and odd can't (Numicon).</li> </ul>	